

Two Rivers High School

<u>Pioneers – Pre-entry Level</u>

Knowledge and Skills

	Autumn 2022-23 ICT Curriculum		Spring 2022-23 ICT and Creativity Equals 14 Plus		Summer 2022-23 ICT for the Future Equals 14 Plus	
	E Safety	Coding	Video Editing	DTP	Creating a CV	Online Shopping
Students observe how use technology safely						
Students will observe/ recognise personal information. Students will observe/ recognise trusted adults and strangers.						
They will identify where to go for help and support when they have concerns online						
Students will learn to use technology safely, respectfully, and responsibly.						
Students will observe/ recognise acceptable and unacceptable behaviour online.						
Students will observe simple algorithms						



Students will learn to create simple algorithms			
Students will observe simple programs and predict the outcome			
Students will develop their capability, creativity and knowledge in computer science			
Students will develop their capability, creativity and knowledge in digital media and information technology.			
Students will observe/ use technology purposefully to create, organise, store, manipulate and retrieve digital content.			
Students will recognise common uses of information technology beyond school.			

Skills	Autumn 2023-24 ICT Curriculum		ICT Keeping in Touch Equals 14 Plus		ICT in Enterprise Equals 14 Plus	
	E Safety	Coding	News Sharing	News Sharing	Promotion and Advertising	Promotion and Advertising
Students observe how use technology safely						



Students will observe/ recognise personal information. Students will observe/ recognise trusted adults and strangers.			
They will identify where to go for help and support when they have concerns online			
Students will learn to use technology safely, respectfully, and responsibly.			
Students will observe/ recognise acceptable and unacceptable behaviour online.			
Students will observe simple algorithms			
Students will learn to create simple algorithms			
Students will observe simple programs and predict the outcome			
Students will develop their capability, creativity and knowledge in computer science			
Students will develop their capability, creativity and knowledge in digital media and information technology.			
Students will observe/ use technology purposefully to create, organise, store, manipulate and retrieve digital content.			

